Lecture 4: Approximation Algorithms for Knapsack Problems Advanced Algorithms

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Packing Problem is Everywhere







Knapsack Problem

- Knapsack problem packs a subset of items into a knapsack with a weight constraint
- Given a set of n items, the j-th item carries a value u_j and weight w_j
- We want to select a subset of items with maximum total value, subject to the total weight less than ${\cal C}$



Theorem (NP-Completeness)

Knapsack problem is NP-complete

Basic idea:

- $\bullet \ \mathsf{Knapsack} \in \mathsf{NP}\text{-}\mathsf{Hard}$
- 3SAT \leq SubsetSum \leq Knapsack

Definition (SubsetSum)

• Given n items with $\{w_j : j = 1, ..., n\}$, decide if there exists a subset of items such that • $\sum_{j=1}^n w_j x_j = C$ • subject to $x_j \in \{0, 1\}$ for all j = 1, ..., n

Definition (Approximation Ratio)

- \bullet Consider an NP-hard maximization problem ${\cal L}$ with an instance denoted by ${\cal I}$
 - Let $\mathsf{Opt}(\mathcal{I})$ be the optimal solution, and objective function be $fig(\mathsf{Opt}(\mathcal{I})ig)$
 - Consider a polynomial-time algorithm ${\mathcal A}$ that produces a solution ${\mathcal A}({\mathcal I})$

• Define approximation ratio:
$$\alpha_n(\mathcal{A}) = \min_{\mathcal{I}: |\mathcal{I}| \le n} \frac{f(\mathcal{A}(\mathcal{I}))}{f(\mathsf{Opt}(\mathcal{I}))} \le 1$$

- $\alpha_n(\mathcal{A})$ is the worst-case ratio considering all instances of \mathcal{L}
- For NP-hard problem, $\alpha_n(\mathcal{A}) = 1$ is impossible, unless $\mathsf{P} = \mathsf{NP}$
- However, can we come up with a polynomial-time algorithm A, such that $\alpha_n(A)$ is close to 1 as much as possible?

Approximation Algorithms

- $\bullet\,$ Let x be a solution of polynomial-time algorithm ${\cal A}$ for Knapsack
- Denote $U(x) \triangleq \sum_{j=1}^{n} u_j x_j$
- $\bullet\,$ Denote x^* as an optimal solution of Knapsack

Definition

- α -approximation algorithm:
 - $U(x) \geq \alpha \cdot U(x^*)$ for all inputs, for fixed constant $\alpha(<1)$
- Polynomial-time approximation scheme (PTAS):
 - $(1-\epsilon)$ -approximation algorithm for any $\epsilon>0$
- Fully polynomial-time approximation scheme (FPTAS):
 - PTAS and additionally requires polynomial running time in $1/\epsilon$
- PTAS can give close-to-optimal solution (with exponential running time in $1/\epsilon$), but FPTAS is practically efficient (with polynomial running time in $1/\epsilon$)

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Lec. 4: Knapsack Problems

Linear Programming Relaxation for Knapsack

Definition (Knapsack-LP)

- Maximize $\sum_{j=1}^{n} u_j x_j$
- subject to
 - $\begin{array}{l} & \sum_{j=1}^n w_j x_j \leq C \text{, and} \\ & 0 \leq x_j \leq 1 \text{ for all } j=1,...,n \end{array}$

Theorem (Optimal solution to Knapsack-LP)

• Suppose
$$\frac{u_1}{w_1} \ge \frac{u_2}{w_2} \ge \dots \ge \frac{u_n}{w_n}$$
; Let $\hat{k} = \max_{k \in \{1,\dots,n\}} \left\{ k \mid \sum_{j=1}^k w_j < C \right\}$
• Let $x_j^{*LP} = \begin{cases} 1, & j \le \hat{k} \\ \frac{C - \sum_{j=1}^{\hat{k}} w_j}{w_{\hat{k}+1}}, & j = \hat{k} + 1 \\ 0, & j > \hat{k} + 1 \end{cases}$

• x^{*LP} is an optimal solution to Knapsack-LP

Linear Programming Relaxation for Knapsack

Proof:

- Note that $x^{*\mathsf{LP}}$ is a feasible solution to Knapsack-LP
- Suppose \bar{x} is an optimal solution, but $\bar{x} \neq x^{*\mathsf{LP}}$
 - Note that $\sum_{j=1}^{n} \bar{x}_j w_j = \sum_{j=1}^{n} x_j^{*\mathsf{LP}} w_j = C$
- Then there exist a pair a < b, such that $\bar{x}_a < x_a^{*LP} = 1$ and $\bar{x}_b > x_b^{*LP}$
- Construct a new solution x', such that $x'_j = \begin{cases} \bar{x}_j, & j \neq a, j \neq b \\ \bar{x}_a + \frac{\epsilon}{w_a}, & j = a \\ \bar{x}_b \frac{\epsilon}{w_b}, & j = b \end{cases}$

where ϵ is a small constant such that $x'_b \ge 0$

• x'_j is a feasible solution (i.e. $\sum_{j=1}^n x'_j \tilde{w}_j = C$), however,

$$\sum_{j=1}^n x'_j u_j = \frac{\epsilon u_a}{w_a} - \frac{\epsilon u_b}{w_b} + \sum_{j=1}^n \bar{x}_j u_j \ge \sum_{j=1}^n \bar{x}_j u_j$$

because $\frac{u_a}{w_a} \ge \frac{u_b}{w_b}$ as a < b• Hence, x' is at least as good as \bar{x} (\Rightarrow iteratively, we can show x^{*LP} is as good as \bar{x})

Linear Programming Relaxation for Knapsack

Lemma (Vertex solution to Knapsack-LP)

Vertex solution x to Knapsack-LP has at most one coordinate of x as fractional

Proof:

- Ignore integer coordinates (i.e. $x_j = 0$ or $x_j = 1$), which do not incur tight linear constraint
- Knapsack-LP has only one linear constraint
- Hence, the rank of A is 1
- If more than one fractional coordinate x_j , then we need at least two equality constraints to uniquely determine vertex solution x
- A contradiction \Rightarrow at most one coordinate x_j must be fractional

Implication:

 \bullet We can bound the gap between $x^{*\mathsf{LP}}$ and round-off $\lfloor x^{*\mathsf{LP}} \rfloor$

Naive Greedy Algorithm for Knapsack

Naive Algorithm

• Sort $\left\{\frac{u_j}{w_i}\right\}$ in a decreasing order (say, $\frac{u_1}{w_1} \ge \frac{u_2}{w_2} \ge ... \ge \frac{u_n}{w_n}$)

• Set
$$\hat{k} \leftarrow \max\left\{k = 1, ..., n \mid \sum_{j=1}^{k} w_j \le C\right\}$$

• Return solution x, where
$$x_j = \begin{cases} 1 & \text{if } j \leq k \\ 0 & \text{if } j > \hat{k} \end{cases}$$

Example

Consider an example with 2 items:

•
$$(u_1 = \frac{2}{k}, w_1 = \frac{1}{k}), (u_2 = C, w_2 = C)$$

- Greedy algorithm: Total value = $u_1 = \frac{2}{k}$
- Optimal solution: Total value $= u_2 = C$
- Approximation ratio $= \frac{2}{kC} \rightarrow 0$, if $k \rightarrow \infty$

Better Greedy Algorithm for Knapsack

Algorithm \mathcal{A}_{ks}

- Sort $\left\{ \frac{u_j}{w_j} \right\}$ in a decreasing order (say, $\frac{u_1}{w_1} \ge \frac{u_2}{w_2} \ge ... \ge \frac{u_n}{w_n}$)
- Set $\hat{k} \leftarrow \max \{ k = 1, ..., n \mid \sum_{j=1}^{k} w_j \le C \}$
- Construct solution x^1 , such that $x_j^1 = \begin{cases} 1 & \text{if } j \leq \hat{k} \\ 0 & \text{if } j > \hat{k} \end{cases}$
- Set $j_{\max} \leftarrow \arg \max_{j=1,\dots,n} \{u_j\}$
- Construct solution x^2 , such that $x_j^2 = \begin{cases} 1 & \text{if } j = j_{\max} \\ 0 & \text{otherwise} \end{cases}$

 $\bullet~{\rm If}~U(x^1)\geq u_{j_{\rm max}}{\rm ,}$ then return $x^1{\rm ,}$ else return x^2

- $\bullet \ \mathcal{A}_{ks}$ is a polynomial-time algorithm for Knapsack
- But what is its approximation ratio?

Better Greedy Algorithm for Knapsack

Theorem $(\frac{1}{2}$ -approximation)

 \mathcal{A}_{ks} is a $\frac{1}{2}$ -approximation algorithm for Knapsack

Proof:

•
$$U(x^{*\mathsf{LP}}) \leq U(x^1) + u_{\hat{k}+1}$$

- Also, $u_{\hat{k}+1} \leq u_{j_{\max}}$
- Hence, $U(x^{*\mathsf{LP}}) \leq U(x^1) + u_{j_{\max}}$
- If $U(x^1) \ge u_{j_{\max}}$, then • $U(x^{*LP}) \le 2U(x^1) = 2 \cdot \max\{U(x^1), u_{j_{\max}}\}$

Else

$$\blacktriangleright \ U(x^{*\mathsf{LP}}) \leq 2u_{j_{\max}} = 2 \cdot \max\{U(x^1), u_{j_{\max}}\}$$

• Let x^* be optimal integer solution for Knapsack, and noting that $U(x^*) \leq U(x^{*LP})$

Better Greedy Algorithm for Knapsack

• Is approximation ratio $\frac{1}{2}$ tight for \mathcal{A}_{ks} ?

Example

Consider an example with 3 items:

- $u_1 = \frac{2}{k}, w_1 = \frac{1}{k}$
- $u_2 = \frac{C}{2}, w_2 = \frac{C}{2}$

•
$$u_3 = \frac{C}{2}, w_2 = \frac{C}{2}$$

- Greedy algorithm: Total value = $u_1 + u_2 = \frac{2}{k} + \frac{C}{2}$
- Optimal solution: Total value $= u_2 + u_3 = C$ item Approximation ratio $= \frac{2}{k} + \frac{1}{2} \rightarrow \frac{1}{2}$, if $k \rightarrow \infty$

PTAS for Knapsack

Algorithm \mathcal{A}_{ks2} (input: ϵ)

- Set $m \leftarrow \min\{\lceil \frac{1}{\epsilon} \rceil, n\}$, set $K' = \emptyset$, set $x_j = 0$ for all j
- \bullet For every subset K of m or less items out of n items

$$\begin{aligned} & \text{Set } w(K) \leftarrow \sum_{j \in K} w_j \\ & \text{If } w(K) \leq C \text{ then} \\ & \text{ Sort } \left\{ \frac{u_j}{w_j} \right\} \text{ in a decreasing order (say, } \frac{u_1}{w_1} \geq \frac{u_2}{w_2} \geq \ldots \geq \frac{u_n}{w_n}) \\ & \text{ Set } \hat{k} \leftarrow \max \left\{ k = 1, \ldots, n \mid \sum_{j \in \{1, \ldots, k\} \setminus K} w_j \leq C - w(K) \right\} \\ & \text{ Construct a solution } \tilde{x}, \text{ such that } \tilde{x}_j = \begin{cases} 1 & \text{if } j \in K \text{ or } j \leq \hat{k} \\ 0 & \text{if } j \notin K \text{ and } j > k \end{cases} \\ & \text{ If } U(x) < U(\tilde{x}) \text{ then set } x \leftarrow \tilde{x} \end{aligned}$$

 $\bullet \ {\sf Return} \ x$

Theorem (PTAS)

Algorithm \mathcal{A}_{ks2} is PTAS for Knapsack

Basic idea:

- \mathcal{A}_{ks2} uses partial exhaustive search
- $\bullet\,$ Similarly, at most one coordinate in $x^{*\mathrm{LP}}$ is fractional
- ${\, \bullet \,}$ The largest to the m-largest value items in x^* are also in \tilde{x}
- $\bullet~{\rm If}~\epsilon$ goes to 0, m goes to arbitrarily large
- Fix $\epsilon>0,$ then m is a constant, and $\mathcal{A}_{\rm ks2}$ is polynomial-time in n
- Question: Is Greedy Algorithm \mathcal{A}_{ks2} practical?
 - The running time is exponential in $\frac{1}{\epsilon}$

Dynamic Programming for Knapsack

- Dynamic Programming = Divide-and-Conquer + Optimal Structure of Subproblem
- Subproblem for Knapsack:
 - Given $k \leq n$ and value u
 - \blacktriangleright Find minimum C, such that there exists a subset $R\subseteq\{1,...,k\}$ satisfying

$$\sum_{j \in R} w_j \le C \text{ and } \sum_{j \in R} u_j = u$$

- If no such R exists, then $C = \infty$ (namely, not feasible for given k and u)
- Let C[k,u] be the minimum capacity that is required allocate to a subset of items in $\{1,..,k\}$ which achieves a total value u
- Observe that $C[k,u] = \min \left\{ C[k-1,u], \ w_j + C[k-1,u-u_k] \right\}$ (Bellman eqn.)
 - ▶ If $R \subseteq \{1, ..., k-1\}$ with $\sum_{j \in R} w_j \leq C$ and $\sum_{j \in R} w_j = U$, then C[k, u] = C[k-1, u]▶ Otherwise $C[k, u] = w_k + C[k-1, u-u_k]$

Dynamic Programming for Knapsack

- Compute C[k, u] for all $k \leq n$ and $u \leq U_{\mathsf{total}} \triangleq \sum_{j=1}^{n} u_j$ recursively
- We can find x^* by backtracking from $C[n,u] = \max\left\{C[n,u] \leq C \mid u = 1,...,U_{\mathsf{total}}\right\}$



- \bullet However, the input can be represented by $|\mathcal{I}| = \mathsf{O}(n \log(U_{\mathsf{total}}))$ bits
- \bullet The running time ${\rm O}(nU_{\rm total})$ is exponential in $\log(U_{\rm total})$
- Dynamic programming is *pseudo-polynomial* time algorithm (but not polynomial-time)

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FPTAS for Knapsack

- How to improve dynamic programming?
 - \blacktriangleright Rescale the number of columns in terms of n instead of $U_{\rm total}$

• Let rescaling factor
$$\kappa \triangleq \max\left\{\frac{\epsilon \cdot \max_{j=1,\dots,n}(u_j)}{n}, 1\right\}$$
, hence, $\kappa \ge 1$

 \blacktriangleright Otherwise, if $\kappa < 1,$ then no need to rescale

• Let
$$\hat{u}_j \triangleq \lfloor \frac{u_j}{\kappa} \rfloor$$
 for each $j = 1, ..., n$

• Note that $\max_{j=1,...,n} (\hat{u}_j) = O\left(\frac{n}{\epsilon}\right)$

Definition (RS-Knapsack (Rescaled Knapsack))

Maximize $\sum_{j=1}^{n} \hat{u}_j x_j$

subject to

$$\sum_{j=1}^n w_j x_j \leq C$$
, and $x_j \in \{0,1\}$ for all $j=1,...,n$

• Solve RS-Knapsack by dynamic programming, as an approximation solution to Knapsack

FPTAS for Knapsack

Theorem

The running time for solving RS-Knapsack is $O(\frac{n^3}{\epsilon})$ The approximation ratio between RS-Knapsack and Knapsack is $(1 - \epsilon)$

Proof:

- By dynamic programming, the running time is ${\sf O}(n\cdot n\cdot \hat{u}_j)={\sf O}(rac{n^3}{\epsilon})$
- Let $U(x) \triangleq \sum_{j=1}^{n} u_j x_j$ and $\hat{U}(x) \triangleq \sum_{j=1}^{n} \hat{u}_j x_j$
- Let x^* be an optimal solution to Knapsack, x^{*RS} be an optimal solution to RS-Knapsack • Since $\frac{u_j}{\kappa} - \lfloor \frac{u_j}{\kappa} \rfloor \le 1$, we have

$$\kappa \ge u_j - \kappa \lfloor \frac{u_j}{\kappa} \rfloor = u_j - \kappa \cdot \hat{u}_j \implies n \cdot \kappa \ge U(x) - \kappa \hat{U}(x)$$
$$U(x^{*\mathsf{RS}}) \ge \kappa \hat{U}(x^{*\mathsf{RS}}) \ge \kappa \hat{U}(x^*) \ge U(x^*) - n \cdot \kappa$$
$$= U(x^*) - \epsilon \cdot \max_{j=1,\dots,n} (u_j) \ge (1 - \epsilon) \cdot U(x^*)$$

Complex-demand Knapsack

Definition (Complex-demand Knapsack)

- Maximize $\sum_{j=1}^{n} u_j x_j$
- subject to

$$\left(\sum_{j=1}^{n} w_j^1 x_j\right)^2 + \left(\sum_{j=1}^{n} w_j^2 x_j\right)^2 \le C^2$$
, and $x_j \in \{0,1\}$ for all $j = 1, ..., n$

- One can think w_j as a complex number
- We put a constraint on the magnitude of total complex-demand weight
- Complex-demand knapsack is useful for modeling non-linear power grid flow constraint
 - AC electricity power is represented by a complex number, and the magnitude of AC power is called apparent power

Spectrum of Approximability



Approximability Spectrum of NP-Complete Problems

- Why do NP-complete problems have different approximability, even though they are reducible to each other in polynomial time?
 - Polynomial-time reduction does not necessarily preserve approximation ratio
 - Worst-case instances in different problems are not equally approximable

References

Reference Materials

- Approximation Algorithms (V. Vazirani), Springer
 - Chapter 8

Recommended Materials

- Knapsack Problems (H. Kellerer, U. Pferschy, D. Pisinger), Springer
- Combinatorial Optimization of Alternating Current Electric Power Systems (S. Chau, K. Elbassioni, M. Khonji), Foundations and Trends in Electric Energy Systems, 2018 https://users.cecs.anu.edu.au/~sid.chau/FnT.html