

Comparison between Classification with/without Pruning and Generative Modeling with U-Net

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Abstract. With the development of deep learning and computer hardware, artificial intelligence is gradually moving from academic to industrial. There are more and more data sets and more parameters. Although it improves the accuracy and generalization of the model to a certain extent, it is inevitable that the parameters of the model become more and more and more data, the demand for computer hardware and training time is also increasing, but according to the results of the paper, there is a great degree of redundancy between the active units of neural network. In the last paper I used autoencoder to compress EEG data, and then uses the encoder trained by autoencoder to compress the original data, and then trains a three-layer neural network classifier through the compressed data, finally realizes the pruning and classification. In this paper I will try to apply generative modelling and U-net and try to compare their performance.

Keywords: Auto Encoder, Pruning, Generative Modelling, U-Net

1 Introduction

With the continuous development of deep learning technology, it is gradually applied to the increasingly complex reality background. In order to deal with complex practical problems, people use more and more deep neural network model (the number of hidden layer is more and more), or more and more large (the number of hidden neurons in a single hidden layer is more and more), which leads to the increase of the amount of calculation, the calculation time and memory occupied by parameters. In order to control the size of the model, people use various methods to minimize the use of parameters, such as reducing the number of hidden layers or the number of hidden neurons in a single hidden layer. However, the reduction of hidden units means that the number of features that the model can extract from the input data is reduced (the function of each hidden neuron can be regarded as extracting an independent feature) [4].

At the beginning, the selection of the appropriate model structure and the number of hidden units often depends on the experience of the designer, and there is no fixed and accurate method for reference. Therefore, people usually design the neural network a little larger to ensure that there are enough or too many parameters to extract the required features, even if this method has the risk of over fitting [4]. In the last project we tried to introduce a network pruning method, which can be used to remove the redundant parameters of the trained deep neural network. However, the performance was not as good as we expected. So in this project we will try to use a combination of generative modelling and U-net, and compare their performances.

As for the dataset and processing, the electroencephalography (EEG) signals is still being used, but in a larger and form which focus on the images [1]. We use a total of 11057 samples of egg data, each sample has 192 dimensional features. The data label is "y_ alcoholic", "y _ alcoholic" is a N-vector of binary labels, 1 if the subject is an alcoholic, 0 if the subject is not [2]. In the last project, we use two models: 1. Use only three-layer fully connected network; 2. Firstly use autoencoder to encode and compress the data, and then use three-layer fully connected network to classify the encoded and compressed data. Based on the previous model, in this project we will firstly implement a generative model and test its performance. Then adds U-net and compare the results.

2 Method

2.1 Method for Implementing Auto Encoder

In 1986, Rumelhart proposed the concept of automatic encoder and applied it to high-dimensional complex data processing, which promoted the development of neural network. Self coding neural network is an unsupervised learning algorithm, which uses back propagation algorithm and makes the target value equal to the input value. Autoencoder is a kind of neural network, which can be regarded as two parts: an encoder function $H = f(x)$ and a reconstructed decoder $r = g(H)$ [1]. Automatic encoder is an unsupervised neural network model. It can learn the hidden features of input data, which is called coding. At the same time, it can reconstruct the original input data with the new features, which is called decoding. Intuitively, automatic encoder can be used for feature dimension reduction, similar to PCA, but its performance is better than PCA, because neural network model can extract more effective new features. In addition to feature

dimensionality reduction, the new features learned by the automatic encoder can be fed into the supervised learning model, so the automatic encoder can act as a feature extractor [5].

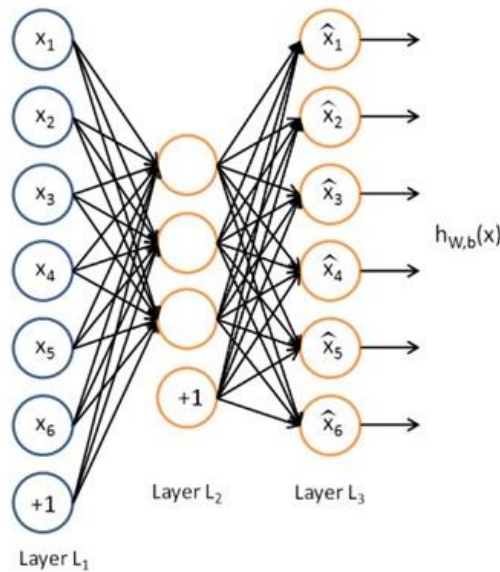


Figure 1. A simple sample model

2.2 Optimization of the Neural Network

We also tried to apply some optimization methods to improve the accuracy

Adam Optimizer

Adam, a one-step stochastic objective function optimization algorithm based on low order moment adaptive estimation. This method is easy to implement, high computational efficiency and less memory occupation, which is very suitable for big data or big parameter problems. This method is also suitable for non-stationary targets and high noise and / or sparse gradient problems. Hyperparameters have intuitive explanations and usually require little adjustment [6].

Adjust Better Hyperparameters and Neural Units

Better model can be obtained by adjusting super parameters. In this experiment, I adjusted the number of iterations, the number of neurons in each layer, and the learning rate. In order to prevent over fitting and under fitting, the loss functions of the models with different super parameters are compared for many times, and finally a group of relatively optimal models are determined.

Sigmoid Function

Sigmoid function is a mathematical function with characteristic "s" curve or sigmoid curve. A common example of the sigmoid function is the logistic function shown in the first figure, which is defined by a formula: $S(x) = 1/(1+e^{-x}) = e^x/(e^x+1) = 1-S(-x)$.

When using this function to do the classification problem, we can not only predict the category, but also get the approximate probability prediction. This is very useful for many tasks that need to use probability to assist decision-making. Logarithmic probability function is an arbitrary order differentiable convex function, it has good mathematical properties, many numerical optimization algorithms can be directly used to find the optimal solution [7].

The advantage of sigmoid is that the output range is limited, so the data is not easy to diverge in the process of transmission. Of course, there is a corresponding disadvantage, that is, the gradient is too small at saturation. Another advantage of sigmoid is that the output range is (0, 1), so it can be used as the output layer, and the output represents the probability [7]. These are also the reasons why I finally chose sigmoid function as activation function.

2.3 Indicators of Hidden Neuron Functionality

With the continuous development of deep learning technology, it is gradually applied to the increasingly complex reality background. In order to deal with complex practical problems, the neural network model used by people is becoming

deeper and deeper, which leads to the increase of calculation amount, calculation time and memory occupied by parameters. In order to control the size of the model, people use various methods to reduce the use of parameters as much as possible, such as reducing the number of hidden layers or the number of hidden neurons in a single hidden layer, but the reduction of hidden units means reducing the number of features that the model may extract from the input data. We continue to optimize the classifier of the model. According to the paper [3], the trained neural network often has a large number of parameter redundancy. The same hidden neuron will extract the same features in different samples, and different hidden units should extract different features for the same input sample. Vector angle analysis is to analyze the similarity of output results of different hidden neurons in the same input sample. Two similar columns of data show that the corresponding two hidden neurons extract similar features, and their functions are similar, so they can be combined; Two opposite columns of data show that the results of the corresponding two hidden neurons counteract each other, so they can be deleted at the same time. We refer to the significance of each hidden unit to determine which hidden layer neurons should be retained in the model.

We use vector angle analysis to judge the significance of hidden units. The output results of multiple input samples in the hidden layer can form a matrix. The neural network designed in this paper uses sigmoid as the activation function in the hidden layer, and the output value of the activation function is in the range of $0 \sim 1$. In order to facilitate the later vector angle analysis, we add an offset of -0.5 to the output result, so that the range becomes $-0.5 \sim 0.5$. Then the vector angle of pairwise neural units is calculated by vector angle formula. After calculating the vector angle, we do the following processing: 1. Two vectors whose vector angle is less than 15° have similar functions, that is to say, they satisfy the linear correlation. We delete one hidden unit and add its parameters (weight and bias) to the other hidden unit; 2. When the angle of two vectors is larger than 165° , we think that their functions are mutually exclusive, and they cancel each other in the calculation process, and delete the two hidden neurons directly.

The calculation formula of vector angle is: $\text{angle}(u, v) = \arccos(u \cdot v / (\|u\| \cdot \|v\|))$. According to the definition of arccosine function, the output range is $0 \sim 180^\circ$. Since the output range of sigmoid is $0 \sim 1$, the vector angle between two vectors with integer values must be between $0 \sim 90^\circ$. In order to get the result of $90 \sim 180^\circ$, we add an offset of -0.5 to the result of sigmoid activation function, so that a negative value will appear, and the calculated vector angle will cover the range of $90 \sim 180^\circ$.

After calculating the vector angle, we do the following processing: 1. Two vectors whose vector angle is less than 15° have similar functions, that is to say, they satisfy the linear correlation. We delete one hidden unit and add its parameters (weight and bias) to the other hidden unit; 2. When the angle of two vectors is larger than 165° , we think that their functions are mutually exclusive, and they cancel each other in the calculation process, and delete the two hidden neurons directly [2].

2.4 Generative Modelling & Discriminative Modelling

The joint probability distribution is estimated by the model. It is used to model randomly generated observations, especially when some hidden parameters are given. In machine learning, it can be used to model data directly (using probability density function to model observed sample data), or as an intermediate step to generate conditional probability density function. By using Bayesian rules, the conditional distribution can be obtained from the generated model. If the observed data is completely generated by the generated model, then the parameters of the generated model can be fitted, thus only the data similarity can be increased. However, few data can be obtained completely by the generating model, so the more accurate way is to model the conditional density function directly, that is, to use classification or regression analysis. Here I designed a deconvolutional neural network for generator.

The discriminative model estimates the conditional distribution. Using positive and negative examples and classification tags, we mainly focus on the edge distribution of the discriminant model. The objective function directly corresponds to the classification accuracy. For discriminator I used CNN.

Probability for different model:

Generative model: $P(\text{class}, \text{context}) = P(\text{class}|\text{context}) * P(\text{context})$

Discriminative model: $P(\text{class}|\text{context})$

2.5 Method for Implementing U-Net

U-net is also a semantic segmentation network based on FCN method. In the original FCN network structure, it has been found that the underlying features are very useful for recognizing the edge of objects. Therefore, two network structures, FCN-16s and FCN-8s, which combine the underlying feature information, are proposed [9].

In U-net network, through the way of jump connection, the low-level features and high-level features are directly combined to achieve accurate pixel classification. The combination of features is cascade.

The whole process of u-net is encoder-decoder. At first, the main function of this structure was not segmentation, but image compression and denoising. This idea can also be used in the original image denoising. The method is to add noise artificially to the original image in the training stage, and then put it into the codec. The goal is to restore the original image [8].

3 Results and Discussion

3.1 Result of Training Classification Model

Firstly, we divide the data into training set and test set with the ratio of 8:2. Then we implement a classification model including four layers of full connection to classify the data directly. After training 40 epochs, the accuracy of the test set is 0.86, and the training time is 44s

3.2 Result of Processing by Autoencoder

We firstly implemented an autoencoder to compress the data. The reconstruction error of autoencoder is as follow:

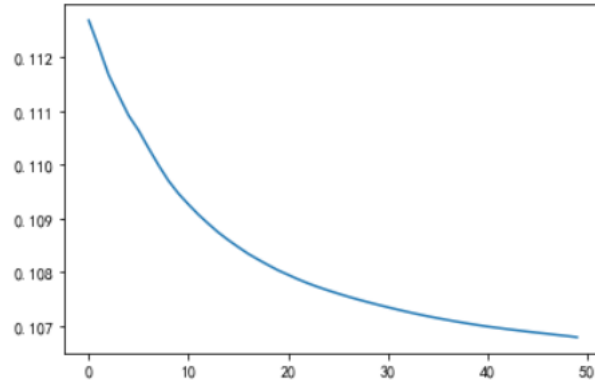


Figure 2. Reconstruction error of autoencoder

Then we use the encoder of autoencoder to compress the original data from $63 * 3$ to $16 * 3$. Finally, a three-layer fully connected network is used as a classifier to classify the compressed data. The final accuracy is 0.79%

However, the training time of the model is more than 20s, and the memory occupied by the data is also twice as high.

3.3 Result of Pruning

The redundancy of the model is measured by the cosine angle of the two active units. Finally, 35 hidden units are filtered out.

Although the speed of the pruned classifier on the test set is improved and the number of parameters is reduced, the accuracy of the model is reduced by about 0.1.

3.4 Result of Generative Modelling

According to the output, both accuracy and time needed are better compared with the pruning method. There are less testing loss and the shorter running time.

This may cause by that after rescaled and normalized, the figures lose some information and meanwhile decrease some noises. Also, the pruning method did not perform well may be due to the small number of nodes pruned.

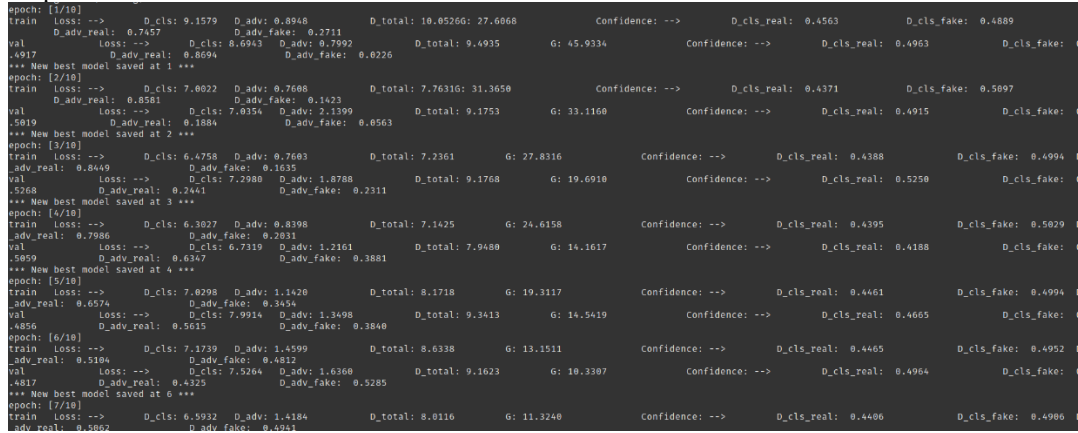
adv_real: 0.8449	D_adv_fake: 0.1635								
val_loss: -->	D_cls: 7.2988	D_adv: 1.8788	D_total: 9.1768	G: 19.6910	Confidence: -->	D_cls_real: 0.5258	D_cls_fake: 0		
.5268	D_adv_real: 0.2441	D_adv_fake: 0.2311							
*** New best model saved at 3 ***									
epoch: [6/10]									
train_loss: -->	D_cls: 6.3027	D_adv: 0.8398	D_total: 7.1425	G: 24.6158	Confidence: -->	D_cls_real: 0.4395	D_cls_fake: 0.5029	D	
adv_real: 0.7986	D_adv_fake: 0.2031								
val_loss: -->	D_cls: 6.7319	D_adv: 1.2161	D_total: 7.9480	G: 14.1617	Confidence: -->	D_cls_real: 0.4188	D_cls_fake: 0		
.5859	D_adv_real: 0.6347	D_adv_fake: 0.3881							
*** New best model saved at 4 ***									
epoch: [5/10]									
train_loss: -->	D_cls: 7.0298	D_adv: 1.1420	D_total: 8.1718	G: 19.3117	Confidence: -->	D_cls_real: 0.4461	D_cls_fake: 0.4994	D	
adv_real: 0.6574	D_adv_fake: 0.3454								
val_loss: -->	D_cls: 7.9914	D_adv: 1.3498	D_total: 9.3413	G: 14.5419	Confidence: -->	D_cls_real: 0.4665	D_cls_fake: 0		
.4856	D_adv_real: 0.5615	D_adv_fake: 0.3840							
epoch: [6/10]									
train_loss: -->	D_cls: 7.1739	D_adv: 1.4599	D_total: 8.6338	G: 13.1511	Confidence: -->	D_cls_real: 0.4465	D_cls_fake: 0.4952	D	
adv_real: 0.5184	D_adv_fake: 0.4812								
val_loss: -->	D_cls: 7.5264	D_adv: 1.6360	D_total: 9.1623	G: 10.3307	Confidence: -->	D_cls_real: 0.4964	D_cls_fake: 0		
.4817	D_adv_real: 0.4325	D_adv_fake: 0.5285							
*** New best model saved at 6 ***									
epoch: [7/10]									
train_loss: -->	D_cls: 6.5932	D_adv: 1.4184	D_total: 8.0116	G: 11.3240	Confidence: -->	D_cls_real: 0.4406	D_cls_fake: 0.4906	D	
adv_real: 0.5062	D_adv_fake: 0.4941								
val_loss: -->	D_cls: 6.8347	D_adv: 1.3774	D_total: 8.2321	G: 10.9596	Confidence: -->	D_cls_real: 0.4521	D_cls_fake: 0		
.4976	D_adv_real: 0.5194	D_adv_fake: 0.4816							
epoch: [8/10]									
train_loss: -->	D_cls: 6.1616	D_adv: 1.3998	D_total: 7.5614	G: 10.6491	Confidence: -->	D_cls_real: 0.4422	D_cls_fake: 0.5021	D	
adv_real: 0.5176	D_adv_fake: 0.4981								
val_loss: -->	D_cls: 6.7315	D_adv: 1.3946	D_total: 8.1261	G: 9.6611	Confidence: -->	D_cls_real: 0.4782	D_cls_fake: 0		
.4816	D_adv_real: 0.5178	D_adv_fake: 0.4976							
*** New best model saved at 8 ***									
epoch: [9/10]									
train_loss: -->	D_cls: 6.0137	D_adv: 1.3760	D_total: 7.3897	G: 10.6476	Confidence: -->	D_cls_real: 0.4417	D_cls_fake: 0.5013	D	
adv_real: 0.5135	D_adv_fake: 0.4839								
val_loss: -->	D_cls: 6.7615	D_adv: 1.3920	D_total: 8.1535	G: 9.8465	Confidence: -->	D_cls_real: 0.4352	D_cls_fake: 0		
.4919	D_adv_real: 0.4827	D_adv_fake: 0.4608							
epoch: [10/10]									
train_loss: -->	D_cls: 5.8489	D_adv: 1.3956	D_total: 7.2445	G: 9.9606	Confidence: -->	D_cls_real: 0.4397	D_cls_fake: 0.4983	D	
adv_real: 0.5060	D_adv_fake: 0.4943								
val_loss: -->	D_cls: 6.3628	D_adv: 1.4842	D_total: 7.8469	G: 8.7135	Confidence: -->	D_cls_real: 0.4748	D_cls_fake: 0		
.4840	D_adv_real: 0.4957	D_adv_fake: 0.5403							
*** New best model saved at 10 ***									
test_loss: -->	D_cls: 6.2793	D_adv: 1.4584	D_total: 7.7377	G: 8.7130	Confidence: -->	D_cls_real: 0.4900	D_cls_fake: 0.5210	D	
adv_real: 0.5143	D_adv_fake: 0.5423								

Figure 3. Result of generative modelling

3.5 Result of U-Net

An unexpected result is that adding U-net method didn't show great improvement compared with generative modelling. According to the result, the accuracy is only improved by 0.17 and the time consumed is slightly improved.

This situation may be because I simply used resize for up-sampling, a transposed convolution model may perform better in this problem.



Epoch	Train Loss	D_cls	D_adv	D_adv_fake	D_total	G	Confidence	D_cls_real	D_cls_fake
epoch: [1/18]	Loss: -->	9.1579	0.8948	0.2711	10.05265	27.0868	Confidence: -->	0.4563	0.4889
val	Loss: -->	0.7457	0.2711	0.7992	9.4935	45.9334	Confidence: -->	0.4963	0.4889
epoch: [2/18]	Loss: -->	7.0022	0.7688	0.1423	7.76316	31.3658	Confidence: -->	0.4371	0.5097
val	Loss: -->	0.8581	0.1423	2.1399	9.1753	33.1168	Confidence: -->	0.4915	0.4889
epoch: [3/18]	Loss: -->	6.4758	0.7663	0.2311	7.2361	27.8316	Confidence: -->	0.4388	0.4994
val	Loss: -->	0.8449	0.2311	1.8788	9.1768	19.6918	Confidence: -->	0.5250	0.4889
epoch: [4/18]	Loss: -->	6.3027	0.8398	0.2831	7.1425	24.6158	Confidence: -->	0.4395	0.5029
val	Loss: -->	0.7986	0.2831	1.2161	7.9488	14.1617	Confidence: -->	0.4188	0.4889
epoch: [5/18]	Loss: -->	7.0298	1.1420	0.3454	8.1718	19.3117	Confidence: -->	0.4461	0.4994
val	Loss: -->	0.6574	0.3454	1.3498	9.3413	14.5419	Confidence: -->	0.4665	0.4889
epoch: [6/18]	Loss: -->	7.1739	1.4599	0.6338	8.6338	13.1511	Confidence: -->	0.4465	0.4952
val	Loss: -->	0.5184	0.6338	1.6368	9.1623	19.3387	Confidence: -->	0.4964	0.4889
epoch: [7/18]	Loss: -->	6.5932	1.4184	0.4941	8.0116	11.3248	Confidence: -->	0.4406	0.4986
val	Loss: -->	0.5062	0.4941	1.4941	9.4941	11.3248	Confidence: -->	0.4406	0.4986

Figure 4. Result of U-net

3.6 Comparison with the Previous Works

According to previous paper, the weight significance of static weight matrix is not enough to be used as a tool to distinguish the hidden neuron function in this task, so the author is forced to continue to use more expensive methods, which use the measurement based on dynamic network behavior [2], and from my results the differences between two models are relatively small, as the accuracy is even reduced by 0.1.

Then according to another reference paper, the results of the pruned model are similar to the original model. An obvious improvement is that the computation time decreases gradually with the tailoring of the model [3]. This is also proved in my result as the pruned classifier speed is improved and the number of parameters is reduced and the accuracy is similar to the model without pruning.

The differences between my model and those used in previous papers may be that mine is relatively simpler, as I only used a regular three-layer model with simple optimization, and thus the number of redundant units may still not enough. Thus, in future works we can try to improve model and may get better outcome.

The generative modeling may perform better than my previous simple model, but it is still mostly following the result of reference paper, after adding the U-net method as the improvement of running time is more significant than that of accuracy.

4 Conclusion and Future Work

Through the pruning method, it can be seen that the pruned model can basically maintain the original performance, and on this basis, the number of parameters is reduced, the storage space is saved, and the calculation time is reduced. This technology can not only remove the redundant hidden layer neurons on the basis of the original model, but also provide a reference for the design of hidden layer neurons of a given data set in the process of neural network design. It should be noted that the processing of hidden layer neurons is limited to all neurons in the same hidden layer, not hidden layer cells in the same layer, and can not be used in the above methods. In the above process, the new model does not need retraining. In practical application, the same training set can be used to retrain the pruned model. Generally speaking, the fitting degree of the model to the data can be slightly improved.

The generative modeling has greater improved both running time and accuracy compared with simple pruning method. But after adding U-net, the improvement is slight compared with pure generative model, especially for the accuracy.

Through autoencoder and pruning technology, we find that both models and data have different degrees of redundancy. We use autoencoder to compress the data, and then prune to reduce the redundant activation units of the model. Unfortunately, the pruning reduces the accuracy of the model by nearly 0.1. In future work, we may further study this issue. Try to reduce the decrease in accuracy. And for the U-Net model, we may use transposed convolution to replace the resize function and see if there are better improvements.

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