

VLSI Implementation of Efficient Video Processor for Worldwide TV-OUT

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Abstract-This paper presents the integrated architecture of worldwide TV-OUT video processor that can be used throughout the world. SECAM, one of the color TV standards, uses FM modulation by contrast with NTSC and PAL. So SECAM must have an anti-cloche filter, but the filter recommended by standard is not easy to implement the hardware due to the sharpness of the frequency response. We modified characteristic of anti-cloche filter and modulation method so as to be identical with a result required by standard so that it is easy to design the hardware. The hardwired TV-out function is requisite since portable devices are widely getting popularized. Therefore, we propose TV-out video processor that has low hardware complexity, which can be applied to various portable multimedia applications.

compact architecture to reduce production costs and to cover worldwide TV-OUT formats.

TABLE I
SUMMARY OF WORLDWIDE COLOR TV SYSTEM

Output formats	Modulation Method	Sub-carrier frequency(MHz)
M, J/NTSC	AM	3.5795454545
4.43/NTSC	AM	4.43361875
M/PAL	AM	3.5756118881
B,D,G,H,I, N/PAL	AM	4.43361875
Combination N/PAL	AM	3.58206525
SECAM	FM	4.40625 or 4.25

I. INTRODUCTION

To transfer color images through a broadcasting channel, current television broadcasting standards use Composite Video Baseband Signals (CVBS) such as National Television Standards Committee (NTSC), Phase Alternation Line (PAL), and Sequentiel Couleur Avec Memoire or Sequential Color with Memory (SECAM). The TV-OUT video processor takes component video signals (e.g., RGB or YCbCr) and encodes these into the CVBS. The RGB represents red, green and blue. The YCbCr represents luminance(Y) corresponding to brightness and chrominance components (Cb, Cr) corresponding to hue and saturation. The International Telecommunication Union (ITU) has established the standard format of the CVBS, which is ITU-R BT.470 [1]. Table 1 summarizes the formats and their characteristics. The proposed video processor supports all formats in Table 1. AM means amplitude modulation and FM is frequency modulation in Table 1.

Formerly, DVD-players, digital camcorders, video game consoles and etc, needed the TV-OUT function, but the newly debuted devices such as a Potable Multimedia Player (PMP), a laptop computer, a camera phone and etc, commonly require TV-OUT function as well. A video processing technology for TV-OUT is not the latest technology but it has widely being used for multimedia devices. The TV-OUT processor must support all standards in Table 1 to cover the worldwide market. Therefore, we propose a TV-OUT video processor using a

II. PROCESSING ALGORITHM

The NTSC and PAL use Amplitude Modulation (AM) and the SECAM uses Frequency Modulation (FM) to transmit color component signals. Therefore, data processing of NTSC and PAL differ from that of SECAM.

A. NTSC and PAL

To modulate the component signals based on the output formats as shown in Table 1, the YCbCr is transformed into the YUV color components by using the following transformational matrix. Eq. (1) is for both M & 4.43 modes of NTSC and M & N modes of PAL. The color space transformation such as Eq. (1) is used to prevent saturation of a modulated signal.

$$\begin{aligned} Y &= 0.591 \times (Y_{601} - 16), \\ U &= 0.504 \times (Cb - 128), \\ V &= 0.711 \times (Cr - 128). \end{aligned} \quad (1)$$

Low-pass filtering of YUV must be done to follow the channel bandwidths restricted by the standard and to increase the signals-to-noise ratio. The Y contains the brightness information with a 6 MHz bandwidth and the UV signals include the hue and saturation information with a bandwidth of 1.5 MHz or less [2]. A blanking pedestal is added to the filtered Y during active video, and the sync information is added to the partial blanking areas. In Eq. (2), Y_{sync} means the

luminance signal that is added to the pedestal, blanking and sync signal. During active video, the UV data is modulated with sine and cosine sub-carriers, it makes a chrominance(C) signal as a result. The chrominance signal is presented by:

$$\begin{aligned} C &= U \sin \omega t + V \cos \omega t \quad \text{for NTSC} \\ &= U \sin \omega t \pm V \cos \omega t \quad \text{for PAL} \end{aligned} \quad (2)$$

$$(\omega = 2\pi f_{sc})$$

Where f_{sc} is a sub-carrier frequency in Table 1. The chrominance signal for PAL has the sign of V alternating from one line to the next. Once the chrominance signal (C) is generated, CVBS is obtained easily by using Y and C like shown in Eq. (3).

$$CVBS = Y_{sync} + C \quad (3)$$

B. Modified SECAM for Digital System

The horizontal and vertical timing for SECAM is the same things as PAL. The main difference is that SECAM uses FM modulation to convey color information whereas NTSC and PAL use AM modulation. The input YCbCr signals are transformed into YDbDr signals that represent the luminance signal of Y and two color-component signals of Db and Dr because SECAM uses the YDbDr color space.

$$\begin{aligned} Y &= 0.625 \times (Y_{601} - 16), \\ Db &= 0.0119 \times (Cb - 128), \\ Dr &= -0.0119 \times (Cr - 128). \end{aligned} \quad (4)$$

The component signals are then pre-emphasized to generate Db^* and Dr^* . The frequency deviations are obtained by multiplying Δf_{OB} and Δf_{OR} by the integrals of the pre-emphasized values, respectively. The deviations are then added to the center frequencies of f_{OB} and f_{OR} to generate the FM sub-carriers of sinusoidal functions. By doing so, the SECAM system can use frequency modulations to transmit the Db to one video line and the Dr to another line.

$$CVBS = Y_{sync} +$$

$$G \sin 2\pi \left\{ f_{OB} + \Delta f_{OB} \int_0^t Db^*(\tau) d\tau \right\} \quad \text{for } Db \text{ line} \quad (5)$$

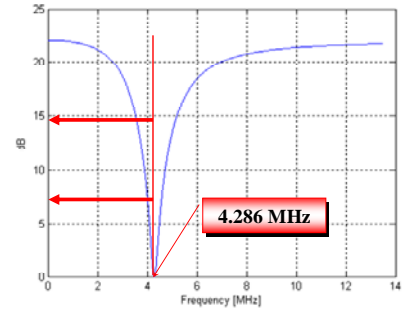
$$G \sin 2\pi \left\{ f_{OR} + \Delta f_{OR} \int_0^t Dr^*(\tau) d\tau \right\} \quad \text{for } Dr \text{ line} \quad (6)$$

Where $f_{OB} = 4.25\text{MHz}$, $\Delta f_{OB} = 230\text{kHz}$, $f_{OR} = 4.40625\text{MHz}$, and $\Delta f_{OR} = 280\text{kHz}$. The G is used to reduce the visibility of the sub-carriers in areas of low luminance and to improve the signal-to-noise ratio of highly saturated colors.

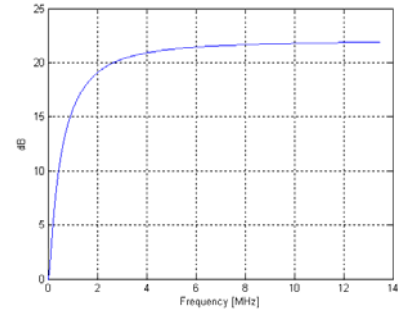
Fig. 1(a) shows the characteristic of the anti-cloche filter proposed by ITU-R standard. As we can see, the characteristic of the filter is very narrow and sharp around the f_o frequency

of 4.286MHz. It requires the filter order that needs at least one hundred coefficients for finite impulse response (FIR) filter. Thus, it is very difficult to design the anti-cloche filter in hardware. Nevertheless, it is symmetric around this frequency, fortunately. We now shift the symmetric axis to the 0Hz frequency as shown in Fig. 1(b). Thus, the anti-cloche filter looks like a high pass filter (HPF). However, it requires numerous filter orders because it has the gain more than 20dB within 3MHz bandwidth if it is designed by FIR filter. So we designed it with infinite impulse response (IIR) filter. This makes the hardware implementation easier. The previous FM formula in Eq. (5) and Eq. (6) must be changed to use the modified anti-cloche filter. Eq. (5) and Eq. (6) can be easily changed into Eq. (7) and Eq. (8) by using the shifting factors of $f_o t$ and $-f_o t$ in order to derive the HPF of the modified anti-cloche filter. The f_o is 4.286MHz that is an axis of symmetry in the anti-cloche filter in Fig 1(a).

Although the modulation method using Eq. (7) and Eq. (8) is more complicated than it of Eq. (5) and Eq. (6), the modified anti-cloche filter in Fig. 1(b) is easy-to-design and simple when implemented to the hardware [3].



(a) Anti-cloche filter in standard



(b) Modified Anti-cloche filter

Fig. 1 Frequency response of anti-cloche filter and modified Anti-Cloche filter

$$\begin{aligned} CVBS &= Y + G \sin 2\pi \left\{ f_{OB} t + \Delta f_{OB} \int_0^t Db^*(\tau) d\tau \right\} \\ &= Y + G \sin 2\pi \left\{ f_o t + (f_{OB} t - f_o t) + \Delta f_{OB} \int_0^t Db^*(\tau) d\tau \right\} \\ &= Y + G [\cos 2\pi f_o t \cdot \sin 2\pi \{ (f_{OB} - f_o) t + \Delta f_{OB} \int_0^t Db^*(\tau) d\tau \} \\ &\quad + \sin 2\pi f_o t \cdot \cos 2\pi \{ (f_{OB} - f_o) t + \Delta f_{OB} \int_0^t Db^*(\tau) d\tau \}] \end{aligned} \quad (7)$$

Table II
COMPARISON WITH SOME TV-OUT VIDEO PROCESSORS

	Proposed in this paper	[6] Proposed by Joohyun	[7] Propose by Analog device
Technology	Samsung 0.35um CMOS	Hynix 0.35um CMOS	Unknown
Logic gates(2-input NAND)	67K	104K	Unknown
Core area/mm ²	2.2 × 2.2 mm ²	3.1 × 3.1 mm ²	Unknown
On-chip memory	None	None	None
Supported ITU-R Standard	NTSC,PAL ,SECAM	NTSC,PAL, SECAM	NTSC,PAL
Supported Input Format	BT.601/656 YCbCr [9],[10]	BT.601/656 YCbCr	BT.601/656 YCbCr
In / Out bit width	8 bits /10 bits	10bits /10bits	8bits/ 10bits
Operating Frequency	27MHz	27MHz	27MHz
Core Supply Voltage	3.3V only	3.3V / 5V	5V only

NAND gate) in 2.2mm x 2.2 mm die. It is captured by Synopsys Astro layout tool. We tested the proposed chip by using the logic analyzer of Agilent 1684A. Fig. 5 shows the result of test, which means that the chip is normally activated. In the power consumption, the power will be constantly consumed if all blocks are supplied with clock. So, we designed the system so as to cut off the clock supply to the anti-cloche filter and base-modulation blocks in case of NTSC or PAL. In brief, the anti-cloche filter and base-modulation for SECAM are not activated when output mode is NTSC or PAL. Consequently, the proposed system can actively control the power consumption by output mode [8].

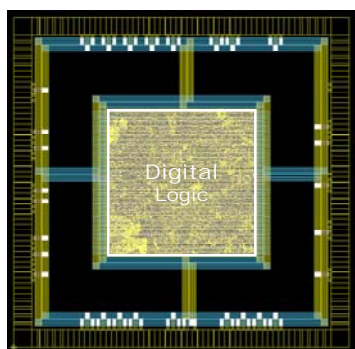


Fig. 4 The chip layout of proposed system that captured in ASTRO tool

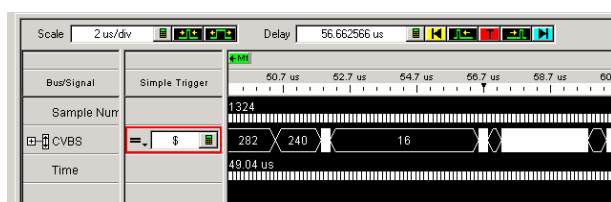


Fig. 5 Test of chip using logic analyzer

VI. CONCLUSIONS

This paper presented the VLSI implementation of the efficient TV-OUT video processor that supports all worldwide standards such as NTSC, PAL and SECAM. By using the modified anti-cloche filter in SECAM, the hardware

complexity of the proposed processor is decreased since the design of the high pass filter shown in Fig. 1(b) is simpler than that of the very narrow band rejection filter shown in Fig. 1(a). Moreover, we can obtain the simplified structure of the video processor because NTSC, PAL and SECAM have the common data path. The display of composite video signals on the TV screen was also experimentally tested to demonstrate the feasibility of the proposed video processor. It was fabricated in the Samsung 0.35um 1-poly, 4-metal CMOS technology. The proposed TV-out video processor can be reused throughout the world for various consumer products such as mobile camera phones, laptop computers, PMPs, etc.

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