StarVars—Effective Reasoning about Relative Directions

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Abstract

Relative direction information is very commonly used. Observers typically describe their environment by specifying the relative directions in which they see other objects or other people from their point of view. Or they receive navigation instructions with respect to their point of view, for example, turn left at the next intersection. However, it is surprisingly hard to integrate relative direction information obtained from different observers, and to reconstruct a model of the environment or the locations of the observers based on this information. Despite intensive research, there is currently no algorithm that can effectively integrate this information: this problem is NP-hard, but not known to be in NP, even if we only use left and right relations.

In this paper we present a novel qualitative representation, StarVars, that can solve these problems. It is an extension of the STAR calculus [Renz and Mitra, 2004] by a VARIable interpretation of the orientation of observers. We show that reasoning in StarVars is in NP and present the first algorithm that allows us to effectively integrate relative direction information from different observers.

1 Introduction

Research in qualitative spatial reasoning (QSR) develops the theoretical foundations for abstract, symbolical representation and reasoning with spatial knowledge. Most spatial representations developed in QSR are so-called qualitative calculi [Ligozat and Renz, 2004b], which are spatial logics in the sense of [Aiello et al., 2007] with the syntax of a constraint language, i.e., qualitative representations are conjuncts of constraint relations. A fundamental reasoning task for such representations is that of deciding consistency, i.e., to compute a yes/no answer to the question whether a spatial model exists that satisfies all constraint relations.

From the perspective of applications in autonomous agents, representations that can handle directional knowledge are particularly important. Directional knowledge describes the position of an object relative to the position and orientation of an observer, i.e., it uses an ego-centric frame of reference which allows observations of an agent to be described. This is essential for many navigation problems, including interpreting route directions and representation and reasoning with navigation rules. In the last 20 years, various approaches to representing directional knowledge have been proposed, starting with the works [Freksa, 1992; Ligozat, 1993] to more recently, [Moratz, 2006; Mossakowski and Moratz, 2012]. It was however discovered that deciding consistency for these representations is NP-hard and it remains an open question whether an NP algorithm exists [Wolter and Lee, 2010]. Moreover, previous research has focused on deciding consistency of a qualitative representation, the question of how a spatial model can be computed remains largely unanswered.

This poses a severe limitation for human machine interaction, since it is not possible to visualize the represented spatial knowledge.

In this paper we develop the new constraint language StarVars, which allows us to represent relative direction knowledge of arbitrary granularity and accuracy.

We present an NP algorithm that computes a spatial model for a given StarVars constraint formula and fails if and only if the constraint formula is unsatisfiable. Doing so, we obtain an important answer to the two longstanding questions of how one can reason effectively with relative direction relations and how to present this knowledge visually.

2 Qualitative Spatial Reasoning

In QSR, constraint languages are used to represent spatial knowledge [Cohn and Renz, 2008]. Let a constraint language $\mathcal{L}$ defined as a finite collection $\mathcal{R}$ of binary relations on an infinite domain of spatial entities $D$. A central problem of QSR is solving the constraint satisfaction problem for $\mathcal{L}$ (CSP($\mathcal{L}$) for short), i.e., deciding the satisfiability of a formula

$$\bigwedge_{i,j \in \{1,\ldots,n\}, i \neq j} v_i R_{ij} v_j,$$

where $v_1, \ldots, v_n$ are variables defined on $D$, and each $R_{ij}$ is a finite union of members of $\mathcal{R}$.

We call $R_{ij}$ a relation of $\mathcal{L}$ and formula (1) a CSP($\mathcal{L}$) instance. If $R_{ij}$ is the

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union of all members of $\mathcal{R}$, we call it the universal relation of $\mathcal{L}$. If $R_{ij}$ involves only one member of $\mathcal{R}$, then $R_{ij}$ is said to be an atomic relation of $\mathcal{L}$, and we call a CSP($\mathcal{L}$) instance atomic, if all of its relations $R_{ij}$ are atomic. Typically, in view of composition-based constraint propagation as reasoning method [Renz and Nebel, 2007], the members of $\mathcal{R}$ are supposed to be jointly exhaustive and pairwise disjoint (JEPD) and form a partition scheme [Ligozat and Renz, 2004a]; a constraint language with this property is called a qualitative calculus.

2.1 Cardinal Direction Relations

One example of a spatial constraint language is $STAR$ that represents qualitative directions between points in the plane [Renz and Mitra, 2004]. For each point $p$, $STAR$ defines a number of direction sectors and half-lines that determine the spatial relationship of other points $q$ with respect to $p$ (see Figure 1a). The qualitative direction constraint $pRq$ is the sector (or the half-line) $R$ in which $q$ is located relative to $p$. $STAR_m$ allows us to adjust the granularity by varying the number $m$ of lines that determine the direction sectors. The angular range of the sectors may be chosen freely, but commonly all sectors are equally large.

Given a choice of sectors, all direction information between any two points is expressed with respect to these sectors and half-lines whose orientation is globally aligned. Therefore, $STAR$ relations are cardinal direction relations that do not depend on the orientation of the points.

2.2 Relative Direction Relations

Relative direction relations describe directions between two objects relative to a reference object. The most elementary system of directional relations is called FlipFlop or $LR$ [Ligozat, 1993], see Figure 1b. The qualitative relations of $LR$ are defined based on a reference system generated by a directed line connecting two points. The position of a third point is then categorized as to be either left or right of the line, or on 5 different segments of the reference line (two additional relations describe degenerate cases and are omitted here). Other point-based approaches like, for example, the direction relations “double cross” [Freksa, 1992] or TPCC [Moratz and Ragni, 2007] are refinements of $LR$ relations.

Binary relations are sufficient to determine relative directions for objects comprising an intrinsic direction (e.g., the island is on the starboard side of a sailing ship). Domains considered in QSR are, for example, directed lines or oriented points, i.e., points that have been equipped with an orientation. One particularly interesting representative of this class is the set of $OPRA_m$ relations [Moratz, 2006], which is based on the domain $\mathbb{R}^2 \times [0,2\pi)$ of oriented points. Half-lines and angular sectors are instantiated to describe the position of one oriented point as seen from another. The relations of $OPRA_m$ are defined with respect to a granularity parameter that determines how many sectors are used ($OPRA_m$ uses $m$ lines to divide the full circle evenly, giving $2m$ angular sectors and $2m$ half-lines). Figure 1c presents an example of an $OPRA_2$ relation $\angle_2$. In the example, $B$ is located in sector 7 as seen from $A$, which, in turn, is located in sector 1 as seen from $B$. $OPRA_m$ is very similar to $STAR$, but the sectors in $OPRA_m$ depend on the relative orientation of the point, while for $STAR$ their direction is globally fixed.

While representing knowledge in an ego-centric frame of reference is well-suited for applications with navigating agents, reasoning with relative directions is not tractable. Even for the most elementary set of $LR$’s directional relations “left of” and “right of” the problem of deciding whether an atomic instance of CSP($LR$) is consistent is NP-hard [Wolter and Lee, 2010], while NP-membership has not been shown so far. Since all known point-based relative direction calculi are more expressive than $LR$ they are all NP-hard and their NP-membership remains unclear as well. From the perspective of a practitioner wanting to utilize relative directional knowledge it may be even more impeding that no effective decision procedure is known so far. In particular, the composition-based reasoning widely used in QSR is ineffective for deciding consistency of CSPs involving directional relations [Lücke et al., 2008].

3 The Spatial Constraint Language $SV_m$

We will now define StarVars$_m$ or $SV_m$—a constraint language for relative direction relations that integrates the expressiveness of relative direction representation with the well-behaved properties of cardinal directions. The relations of $SV_m$ are obtained by generalizing $STAR_m$ relations to accommodate for relative direction information. Our idea is to retain the fixed arrangement of sectors given by $STAR_m$ relations but to interpret directions with respect to an observer’s orientation. An example of two $SV_8$ objects are shown in Figure 2a.

In detail, the constraint language $SV_m$ is defined over the domain $\mathbb{R}^2 \times \Theta_m$, where $m \in \mathbb{N}, m \geq 2$ is the granularity
parameter and $\Theta_m = \{k \cdot \frac{2\pi}{m} | k = 0, 1, \ldots, m - 1\}$ the orientation domain. Given an oriented point $A = (x_A, y_A, \theta_A) \in \mathbb{R}^2 \times \Theta_m$, the value of $(x_A, y_A) \in \mathbb{R}^2$ determines the position and the value of $\theta_A \in \Theta_m$, the angle of the orientation of $A$. In Figure 2b an oriented point $A$ in $\mathcal{S}V_8$ is illustrated with $\theta_A = 90^\circ$. By definition the higher the value $m$, the finer adjustable is the orientation of an $\mathcal{S}V_m$ object.

We define relations in $\mathcal{S}V_m$ as follows. Given a pair of oriented points, the position of the second point is described with respect to the first point which serves as reference. To this end, we partition the plane into $m$ evenly sized angular sectors centered at the reference point—see Figure 2a for illustration. The sectors of the reference point are bounded by $m - 1$ half-lines numbered $0, 1, \ldots, m - 1$ counterclockwise with half-line 0 aligned with the orientation of the reference sector. Sector $s$ is bounded by half-lines $s$ and $s + 1 \pmod{m}$, where half-line $s$ belongs to that sector and half-line $s + 1 \pmod{m}$ does not. Oriented points $A$ and $B$ are said to be in relation $[s]$ if $B$ is positioned in sector $s$ of $A$. Additionally, we establish a special relation $S$ for the case of super-position, i.e., for two oriented points sharing the same position in $\mathbb{R}^2$ but not necessarily the same orientation. In summary, relations $[0]$, $[1]$, $\ldots$, $[m - 1]$, $S$ constitute the JEPD set $\mathcal{R}$ of relations in $\mathcal{S}V_m$.

We will use the notation $[c..d]$ as an abbreviation of relation $[c] \cup [c + 1] \cup \ldots \cup [d - 1]$ (i.e., the angular sector bounded by half-lines $c$ and $d$). Here, and throughout the paper all operations on numbers associated with $\mathcal{S}V_m$ relations are taken modulo $m$.

Example 1. A CSP($\mathcal{S}V_3$) instance $v_1[6]\land v_2[0] \land v_1[1]$ is satisfiable as $v_1$ and $v_2$ can be instantiated with $A$ and $B$ as shown in Fig. 2a.

Example 2. A CSP($\mathcal{S}V_3$) instance $\land_{i,j \in \{1,2,3\}, i \neq j} v_1[1] \lor v_3[0]$ cannot be satisfiable, because all three interior angles of the triangle which is spanned by $v_1$, $v_2$, $v_3$ are constrained to be less than $45^\circ$ by the atomic relation $[1]$. This contradicts the fact that the interior angles of a triangle add up to $180^\circ$.

4 NP-Hardness of CSP($\mathcal{S}V_2$)

In this section we show that deciding CSP($\mathcal{S}V_2$) is NP-hard. The NP-hardness result suggests that developing an algorithm parameterized with $m$ that decides CSP($\mathcal{S}V_m$) in polynomial-time for all $m$ is not possible.

For our proof we use a reduction from the BETWEENNESS problem, originally introduced as total ordering problem [Opatrny, 1979]. In BETWEENNESS we are given a set of constraints in the form $B(q_i, q_j, q_k)$, $i, j, k \in \{1, \ldots, n\}$ where $q_i, q_j, q_k$ are variables that range over the set of rational numbers $\mathbb{Q}$. A constraint $B(q_i, q_j, q_k)$ stands for $(q_i < q_j < q_k) \lor (q_j > q_i > q_k)$, stating that “$q_j$ is between $q_i$ and $q_k$”.

Deciding whether there exists a valuation satisfying all BETWEENNESS constraints is NP-complete [Opatrny, 1979].

Theorem 3. CSP($\mathcal{S}V_2$) is NP-hard.

Proof sketch. Given an instance $\chi$ of BETWEENNESS over $n$ variables. We translate the BETWEENNESS constraints to CSP($\mathcal{S}V_2$) constraints. First, for every variable $q_j$ occurring in a BETWEENNESS constraint we introduce a variable $v_i^q$ in $\mathcal{S}V_2$. If a variable $q_j$ occurs $t_j$ times as the second argument of a BETWEENNESS constraint we additionally introduce one new variable $v^q_j, v^q_3, \ldots, v^q_j$ in $\mathcal{S}V_2$ for every occurrence. We tie together all $v^q_j, v^q_3, \ldots, v^q_j$ by introducing constraints $v^q_j \land v^q_j \land v^q_j$ for all $1 \leq \ell \leq t_j - 1$. Thus, we ensure that the points are co-located but possibly equipped with different orientations from $\Theta_2 = \{0^\circ, 180^\circ\}$. For every constraint $B(q_i, q_j, q_k)$ in $\chi$ we introduce two $\mathcal{S}V_2$ constraints, $v_1[1] = v_1[1] \land v_1[1] v_1[1]$, with $\ell$ being the $\ell$th appearance of $q_j$ as second argument. All other variables are related via the universal relation to each other. Finally, we obtain a CSP($\mathcal{S}V_2$) instance $\phi$ involving only atomic relations and the universal relation, where the BETWEENNESS to CSP($\mathcal{S}V_2$) reduction is done in polynomial time in the number of variables.

We need to show that $\phi$ is satisfiable if and only if $\chi$ has a solution. First, assume $\chi$ is satisfiable. Then there exists a valuation function $f$ that assigns to each variable $q_i$ a point in $\mathbb{Q}$, such that all BETWEENNESS constraints are satisfied. Then, by assigning $(0, f(q_j), f^q_j) \in \mathbb{R}^2 \times \Theta_2$ to each $v^q_j$ we obtain a valuation that satisfies each constraint $v^q_j \land v^q_j \land v^q_j$, where we choose $f^q_j = 0^\circ$ if $f(q_j) < f(q_k) < f(q_j)$ and $f^q_j = 180^\circ$ if $f(q_k) < f(q_j) < f(q_k)$. Let us now consider $\phi$ is satisfiable. Then there is a valuation function that assigns to each variable $v^q_j$ a value $(x_j, y_j, f^q_j) \in \mathbb{R}^2 \times \Theta_2$, such that $v^q_j \land v^q_j \land v^q_j$ is satisfied. Wlog. We can assume that all $x_j$ are zero, and all $y_j$ rational, because a solution for $\phi$ is invariant under projection to the $y$-axis and a sufficiently small perturbation of $y_j$. Then by assigning to each $q_i$ a rational number $y_j$ for $j = 1, \ldots, n$ we obtain a solution for $\chi$.

5 The NP-Membership of CSP($\mathcal{S}V_m$)

In this section we give a decision procedure for CSP($\mathcal{S}V_m$). This NP-membership proof establishes a connection to the problem of solving a system of linear inequalities which we later utilize to develop the practical decision procedure.

The following lemma from vector algebra establishes a connection between the determinant of two vectors in $\mathbb{R}^2$ and their relative directions. Recall that the determinant of a 2-by-2 matrix is defined as

$$\det\begin{pmatrix} a & b \\ c & d \end{pmatrix} = ad - bc.$$ (2)

Lemma 4. Let two vectors $\vec{v}, \vec{w} \in \mathbb{R}^2$ be given and let $(\vec{v}, \vec{w})$ be a $2 \times 2$ matrix having $\vec{v}$ and $\vec{w}$ as its column vectors. Then $\vec{w}$ is to the left (right) of $\vec{v}$, if and only if the determinant of two vectors, i.e. $\det(\vec{v}, \vec{w})$, is greater (less) than 0. Vector $\vec{w}$ is parallel to $\vec{v}$, if and only if $\det(\vec{v}, \vec{w}) = 0$.

Convex $\mathcal{S}V_m$ relations play an important role in the algorithm presented in the next section. We say that an $\mathcal{S}V_m$ relation $[c..d]$ is convex, if for a given $\mathcal{S}V_m$ object $A$ the sector of $A$ that relation $[c..d]$ describes is convex (i.e., the central angle of the sector is less or equals $180^\circ$). This is the case if and only if $\text{mod}(d - c, m) \leq m/2$. Any atomic relation is for example convex. In $\mathcal{S}V_8$ (cf. Figure 2a) relation $[5..1]$ is convex. By contrast, relation $[5..2]$ is not convex, because the union of sectors 5 to 2 in counterclockwise order span $225^\circ$. 
Lemma 5. A constraint \( v_1[c..d]v_2 \) with a convex relation 
\([c..d]\) can be formulated as a conjunction of nonlinear inequalities.

**Proof.** Let \( \vec{v} = (x_2, y_2) - (x_1, y_1) \in \mathbb{R}^2 \) be a vector with initial point \((x_1, y_1)\) and terminal point \((x_2, y_2)\), where \((x_1, y_1)\) and \((x_2, y_2)\) are the positions of variables \( v_1 \) and \( v_2 \) in \( \mathbb{R}^2 \), respectively. Let \( u(v_1, s) \) be a unit vector having the same orientation as half-line \( s \) of variable \( v_1 \), i.e., 
\[
u(v_1, s) = (\cos(\theta_1 + s \frac{360^\circ}{m}), \sin(\theta_1 + s \frac{360^\circ}{m}))\),
\] where \( \theta_1 \) is the orientation component of \( v_1 \). Then constraint \( v_1[s]v_2 \) is satisfiable, if and only if \( \vec{v} \) is to the left of or parallel to \( u(v_1, c) \) and \( \vec{v} \) is to the right of \( u(v_1, d) \), i.e., by Lemma 4
\[
det(u(v_1, c), \vec{v}) \geq 0 \quad \text{and} \quad \det(u(v_1, d), \vec{v}) < 0.
\]

By expanding the determinant expression according to (2) we obtain a conjunction of two inequalities which are linear in \( x_1, x_2, y_1, y_2 \) and nonlinear in \( \theta_1 \). \( \square \)

Theorem 6. CSP(\( \mathcal{SV}_m \)) is in NP.

**Proof.** An NP algorithm for CSP(\( \mathcal{SV}_m \)) is obtained by non-deterministically choosing the atomic relations and values for the orientations of the input formula \( \phi \), and translating each conjunct of \( \phi \) to inequalities by Lemma 5. These inequalities are all linear as the non-linear parts containing \( \theta \) are already instantiated, and can be solved in polynomial time by [Schrijver, 1986]. \( \square \)

6 A Practical Algorithm for CSP(\( \mathcal{SV}_m \))

The decision procedure in Theorem 6 is not yet practical as it is non-deterministically and non-systematically selects values for orientation variables \( \theta_1, \ldots, \theta_n \). In this section we present an improved algorithm that searches for the values of the orientation variables in a systematic manner. The algorithm decides CSP(\( \mathcal{SV}_m \)) and returns a model of the input formula for all \( m = 2^r \) where \( r \) is a positive integer.

The idea behind the algorithm is based on the following four observations:

1. If we fix orientations \( \theta_1, \ldots, \theta_n \) of all variables \( v_1, \ldots, v_n \) of an atomic CSP(\( \mathcal{SV}_m \)) instance \( \phi \), then \( \phi \) can be solved in polynomial time. However, there are \( m^n \) possible choices for fixing the orientations.

2. To overcome this exponential complexity in searching for the orientations we use a duality between the uncertainty about the orientation and the uncertainty about the direction relation. The next example illustrates this duality.

**Example 7.** An atomic constraint \( v_i[1]v_j \) where the orientation of \( v_i \) is restricted to \( \{135^\circ, 180^\circ, 225^\circ\} \) (see Figure 3a) is satisfiable if and only if constraint \( v_i[4..7]v_j \) is satisfiable where the orientation of \( v_i \) is fixed to \( 0^\circ \) (see Figure 3b). Here, the uncertainty about the orientation (i.e., \( \{135^\circ, 180^\circ, 225^\circ\} \)) is transferred to the uncertainty of the direction relation (i.e., \( [4..7] \)). Though solving both constraints is equivalent, the latter can be solved more efficiently, because we do not have to search for the orientations, and convex relations like \( [4..7] \) allow for efficient reasoning.

3. By using this duality we can solve a weaker problem efficiently. Parameters that do not even satisfy the weaker problem can therefore be pruned.

4. By using the weaker problem a binary search with pruning can be realized that recursively restricts the domain of orientation variables until a model is found or unsatisfiability is shown.

The four observations are employed in algorithm DECIDESTARVARS (Algorithm 1) which has SEARCH (Algorithm 2) as a subroutine. In what follows, for two variables \( v_i = (x_i, y_i, \theta_i) \) and \( v_j = (x_j, y_j, \theta_j) \) we will use notations \( v_i R_{ij} v_j \) and \( R_{ij}(x_i, y_i, x_j, y_j, \theta_i) \) interchangeably to denote an \( \mathcal{SV}_m \) constraint. Note that the orientation variable \( \theta_j \) is omitted in \( R_{ij}(x_i, y_i, x_j, y_j, \theta_i) \), as an \( \mathcal{SV}_m \) relation is not dependent on the orientation of the second variable.

**Algorithm 1: DECIDESTARVARS(\( \phi, m, n \))**

**Input:** A CSP(\( \mathcal{SV}_m \)) instance \( \phi = \bigwedge_{i \neq j} R_{ij}(x_i, y_i, x_j, y_j, \theta_i) \), granularity \( m = 2^r (r \in \mathbb{N}) \), and number \( n \) of variables.

**Output:** If \( \phi \) is satisfiable, then a model is returned. Otherwise, fail is returned.

```
1 begin
2 for each \( R_{ij} \) in \( \phi \) do
3    Choose an atomic relation \( [s_{ij}] \in R \) such that \( [s_{ij}] \subset R_{ij} \). Then substitute \( [s_{ij}] \) for \( R_{ij} \) in formula \( \phi \).
4    \psi \leftarrow \phi
5 for each conjunct \( [s_{ij}] \) of \( R_{ij}(x_i, y_i, x_j, y_j, \theta_i) \) in \( \psi \) do
6    Substitute \( \theta_i \) for \( \theta_i \).
7 return \( \text{SEARCH}(\psi, m, n, \Theta_{m|0}^{m}, \ldots, \Theta_{m|0}^{m}) \)
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We now detail the algorithm: On input \( \phi, m, n \) algorithm DECIDESTARVARS first makes \( \phi \) atomic by picking an atomic relation for each relation in \( \phi \) non-deterministically (lines 2–3). In a deterministic variant this procedure can be realized with a backtracking search.

To enable pruning of the parameter space with the duality property previously mentioned, a new formula \( \psi \) is generated by substituting \( \theta_i \) for \( \theta_i \) (lines 4–6). Then formula \( \psi \) is passed to the subroutine \( \text{SEARCH} \), which systematically searches for the values for \( \theta_i \). The notation \( \text{dom}(\theta_i) = \Theta_{m|0}^{\psi} \) is used to denote a reduced parameter space of the values for \( \theta_i \), where \( \text{dom}(\theta_i) \) stands for the domain of \( \theta_i \) and \( \Theta_{m|0}^{\psi} := \{k \cdot \frac{360^\circ}{m} | k = a, a + 1, \ldots, b - 1\} \).
For example the orientations values \{135^\circ, 180^\circ, 225^\circ\} in Example 7 is given by \(\Theta_8\). We note that \(\Theta_8\) is the complete orientation domain \(\Theta_m\).

For brevity of presentation \textsc{Search} is realized in a non-deterministic way using selection (\textsc{Choose}, line 3) and failure (\textsc{fail}, line 8). \textsc{Choose} will always return the correct halves of \(\Theta_m|_{a_i}\), \(i = 1, \ldots, n\) for which the input formula \(\psi\) is satisfiable (line 4). If these do not exist, the algorithm will terminate and return \textsc{fail}. The satisfiability check in line 4 prunes the search space in the deterministic variant of algorithm \textsc{Search}. In what follows we prove that this can be done in polynomial time by applying the duality property and solving a conjunction of linear inequalities.

As already observed in Example 7, there is a duality between the uncertainty about orientations and the uncertainty about direction relations, i.e., the disjunction of sectors in Figure 3a is equal to the sector in Figure 3b. In general, the following duality equation holds for two oriented points:\n
\[ (x_1, y_1) \in \text{sector in Figure 3a} \]  
\[ (x_2, y_2) \in \text{sector in Figure 3b} \]  
\[ A = (x_1, y_1, \theta_1) \]  
\[ B = (x_2, y_2, \theta_2) \]  
\[ \forall \theta \in \Theta_m|_{a_i}, \]  
\[ s(x_1, y_1, x_2, y_2, \theta_1) \]  
\[ s(x_2, y_2, x_1, y_1, x_2, y_2, \theta_2) \]  
\[ \in \mathbb{R}^2 \]  
\[ \left| s + a + b \right| \]  
\[ \text{such that } i,j = 1, \ldots, n, i \neq j. \]  

\[ \text{Theorem 8. Finding a model of formula } \psi :\]
\[ \forall i,j \neq i,j \]  
\[ s_i(x_1, y_1, x_j, y_j, \theta_{ij}) \]  
\[ \text{where each } \theta_{ij} \text{ is restricted to } \Theta_m|_{a_i}, \]  
\[ b_i - a_i \leq m/2, \]  
\[ i,j = 1, \ldots, n, i \neq j. \]  
\[ \text{can be done in polynomial time.} \]  

\[ \text{Proof sketch. We first show that the satisfiability of the stated problem is equivalent to the satisfiability of formula } \psi' :\]
\[ \forall i,j \neq i,j \]  
\[ s_i + a_i \cdots s_j + b_j \]  
\[ \text{satisfy } (x_1, y_1, x_j, y_j, \theta_{ij}), \]  
\[ \theta_{ij} \in \Theta_m|_{a_i}, \]  
\[ \text{and } \theta_{ij} \text{ for each } i,j = 1, \ldots, n. \]  
\[ \text{The first equality is due the fact that each } \theta_{ij} \text{ appears in exactly one conjunct and can therefore be pulled into the conjunction. The second equality follows from equation (3). Now we show that } \psi' \text{ is solvable in polynomial time. Solving } \psi' \text{ is equivalent to solving a conjunction of inequalities, because all relations in } \psi' \text{ are convex } (b_i - a_i \leq m/2) \text{ such that each conjunct of } \psi' \text{ can be translated to inequalities by Lemma 5. These inequalities are all linear as the non-linear parts containing } \theta \text{ evaluate to constants, and can be solved in polynomial time by [Schrijver, 1986].} \]

\[ \text{Corollary 9. The satisfiability check in line 4 of Algorithm 2 can be done in polynomial time.} \]

Now we prove that \textsc{DecideStarVars} is sound and complete. The next lemma states that satisfiability of \(\psi\) is a weaker problem, i.e., a necessary condition for satisfiability of the input formula \(\phi\).

\[ \text{Lemma 10. Let } \phi :\]
\[ \forall i,j \neq i,j \]  
\[ s_i(x_1, y_1, x_j, y_j, \theta_i) \]  
\[ \psi :\]
\[ \forall i,j \neq i,j \]  
\[ s_i(x_1, y_1, x_j, y_j, \theta_{ij}) \]  
\[ \text{be two formulas with } \text{dom}(\theta_{ij}) = \Theta_m|_{a_i}, \]  
\[ i,j = 1, \ldots, n, i \neq j. \]  
\[ \text{Then } \phi \text{ is satisfiable only if } \psi \text{ is satisfiable.} \]

\[ \text{Proof. Let a model } M \text{ of } \phi \text{ be given. Then we vacuously obtain a model of } \psi \text{ which is same as } M \text{ except for the fact that the valuation of } \theta_i \text{ is extended to } \theta_{ij}. \]

After some recursive application of \textsc{Search} each restricted orientation domain \(\Theta_m|_{a_i}\) consists of only one element. Then a model of \(\psi\) induces a model of \(\phi\):

\[ \text{Lemma 11. Let } \phi \text{ and } \psi \text{ be defined as in Lemma 10. If all } \Theta_m|_{a_i}\text{ consists of only one element, i.e., } b_i - a_i = 1 \text{ for } i = 1, \ldots, n, \text{ then } \phi \text{ is satisfiable if } \psi \text{ is satisfiable and a model of } \psi \text{ can be identified with a model of } \phi. \]

\[ \text{Proof. Because } \Theta_m|_{a_i}\text{ consists of only one element, say } t_i, \text{ all } \theta_{ij} \text{ for } j = 1, \ldots, n \text{ are evaluated to the same value } t_i. \text{ Thus, given a model of } \psi, \text{ the assignment of the value } t_i \text{ to } \theta_i \text{ while preserving the values for } x_i, y_i \text{ for each } i \text{, yields a model of } \phi. \]

\[ \text{Theorem 12. decideStarVars is a sound and complete algorithm.} \]

\[ \text{Proof. For the soundness assume that on input } \phi, m \text{ and } n \text{ decideStarVars returns a model. Then, according to line 5–6 in Algorithm 2, } \psi \text{ is satisfiable with } \text{dom}(\theta_{ij}) = \Theta_m|_{a_i}, \text{ with } b_i - a_i = 1 \text{ for } i = 1, \ldots, n. \text{ Then by applying Lemma 11 we obtain a model of } \phi. \]

\[ \text{For the completeness assume that } \text{decideStarVars returns fail. Then } \psi \text{ is not satisfiable, because } \text{Search implements a complete search for finding the values for } \theta_{ij} \text{ such that there is a model of } \psi. \text{ It follows that } \phi \text{ is not satisfiable by Lemma 10.} \]
7 Evaluation

We evaluated DecideStarVars for 100 random atomic CSP(SVn) instances with varying m and n, and have recorded the average computing time in seconds (the variance is shown in parentheses). For solving systems of linear inequalities we used function linprog from the MATLAB Optimization Toolbox. The evaluation was done on a machine with Intel® Core™2 E6700 CPU and 4 GB RAM.

\[
\begin{array}{cccc}
\mathcal{m} & 4 & 8 & 16 & 32 \\
3 & 0.27 (0.02) & 0.62 (0.15) & 1.25 (0.91) & 1.73 (2.24) \\
4 & 0.64 (0.15) & 1.15 (0.50) & 2.01 (1.28) & 2.63 (2.60) \\
5 & 1.06 (0.34) & 1.66 (1.58) & 2.56 (4.57) & 4.35 (14.99) \\
6 & 2.55 (0.00) & 3.16 (2.68) & 4.27 (12.14) & 6.10 (34.58) \\
7 & 6.83 (0.01) & 7.55 (0.01) & 8.30 (3.32) & 8.76 (7.19) \\
\end{array}
\]

From the table we conclude that the increase of computing time in the size of granularity m is only logarithmic in average case. This efficiency, which is obtained by the pruning step integrated in the algorithm, can be utilized to approximate relative directions with a high resolution.

However, as the algorithmic complexity suggests, the computing time increases exponentially in the number n of variables. Thus, the proposed algorithm is suitable for applications which allow for precomputation or which involve only a limited number of objects.

8 Application Example

Mossakowski and Moratz [2012] present representation of navigation regulations as a relevant application domain for directional calculi. We pick up the example from this paper which is set in the context of sea navigation. Maritime traffic regulations issued by the International Maritime Organization (IMO) comprise the following rule:

When two sailing vessels are approaching one another, as to involve the risk of collision, one of them shall keep out of the way of the other as follows: (i) when each has the wind on a different side, the vessel which has the wind on the port side shall keep out of the way of the other. (Rule 12; IMO)

See Figure 4a for an illustration of the rule in which vessel G has to give way and vessel K has to keep course, using the common avoidance behavior of turning away from the vessel that has right of way. Vessel G aims to pass behind the stern of vessel K, thus turning towards it. Considering rule and avoidance pattern are stated for exactly two vessels, an important question is: does this rule also handle a 3-ship encounter? Or can it lead to contradicting recommendations? To answer this question we model the rule in SVn, mapping natural language terms to qualitative spatial relations as shown in Figure 4b. Assuming the same wind direction for both vessels, we obtain the following conjunction of qualitative relations:

\[
\phi(K,G, W) := \begin{cases} 
K[0..4]W & \text{(wind on port)} \\
G[4..0]W & \text{(wind on starboard)} \\
G[7..1]K & (G \text{ heading towards } K) \\
K[7..1]G & (K \text{ heading towards } G)
\end{cases}
\]

Additionally, vessel G should give way by turning to starboard, if vessel K approaches from starboard, and turning to port, otherwise. We can thus describe the situations that lead to mutually exclusive turning actions by formulas \(\alpha\) and \(\beta\):

\[
\begin{aligned}
\alpha(K,G,W) &= \phi(K,G,W) \land G[0..4]K, \\
\beta(K,G,W) &= \phi(K,G,W) \land G[4..0]K \\
\end{aligned}
\]

To answer our question about a 3-ship encounter we construct a CSP with variables for vessels A, B, C and wind W:

\[
\alpha(A,C,W) \land \beta(B,C,W)
\]

If formula (4) is satisfiable, then there exists a configuration that requires two mutually exclusive commands to be carried out and the rule is known to not generalize to 3-ship encounters. Our sound decision method determines satisfiability of formula (4) and it outputs a configuration from which we generated Figure 4c, showing a conflict for vessel C.

One could approach the task with constraint propagation using relation composition as suggested by [Mossakowski and Moratz, 2012]. This outputs, however, false-positives and cannot compute a realization. Thus one has to check each output manually which is an infeasible task. Our reasoning method is thus the superior approach to the task. For more information on the application of StarVars in the sea navigation domain we refer to [Kreutzmann et al., 2013].

9 Summary and Conclusions

We have developed a spatial representation, StarVars, which augments cardinal direction relations to represent relative directional knowledge. By introducing orientation variables we are able to apply computationally cheaper decision procedures for cardinal directions to the hard problem of handling directional knowledge. We gave an NP decision procedure for StarVars, and therefore it can replace existing directional knowledge. We gave a decision procedure for StarVars, and therefore it can replace existing directional knowledge, which for no effective decision procedures are available today. Additionally, our algorithm can determine a model of consistent CSP instances, which is valuable for many applications that require a visual presentation.

Future works aims to improve our decision procedure, in particular to counter-act the exponential growth with respect to the number of variables using heuristics.

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References


