Diagnosis (07) Introduction to Discrete Event Systems

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Modelling the System by Finite State Machines

2 Other Formalisms

3 Diagnosis





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Finite State Machine

Definition

A Finite State Machine is an oriented graph with a (set of) initial state(s).

Formally $\langle Q, E, T, I \rangle$:

- Q is the set of nodes
- E is the set of transition labels
- $T: Q \times E \times Q$ is the set of transitions
- $I \subseteq Q$ is the set of initial nodes (often, |I| = 1)

Equivalence: FSM = automaton

FSM to Model a System

A system can be modelled by an FSM \rightarrow discrete event system.

- a node of the FSM represents a state of the system
- a transition between two nodes represents the evolution of the state of the system
- the label of a transition represents the event(s) that modified the state of the system (or that is/are consequence(s) or the modification of the state)
- the initial states represents the possible state at the beginning of the diagnosis

Dynamics

- Time Driven Systems
- Event Driven Systems

Observations

- Partial observation of the state ([Largouët & Cordier, DX 2001])
- Generally, observation of the transitions
 - Viewer [Lamperti & Zanella, 2003]: $T \rightarrow O \cup \{NonObs\}$
 - Generally, simplified: $O \subseteq E$

Faulty Behaviours

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What we want to detect

- Is the current state faulty $s \in F \subseteq Q$?
- Did the faulty event $f \in F \subseteq E$ occur ?
- Was the faulty transition *t* ∈ *F* ⊆ *T* triggered ? Lamperti & Zanella's ruler
- Did the faulty behaviour represented by the specified automaton *A* occur ?



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STRIPS-like representation

Definition

 $\langle V, E, R, I \rangle$

- *V* is a set of Boolean variables and *I* an assignment of the variables,
- E is a set of events, and
- R is a set of rules (precondition + effects).

A state is an assignment $S: V \rightarrow \{0, 1\}$.

A STRIPS-like representation can be easily translated into an automaton.

Existing algorithm do not take benefit from such a representation.

Petri Nets

Definition

"Petri Nets: Properties, Analysis and Applications" [Tadao Murata, 89]

$$PN = (P, T, F, W, M_0)$$
:

- P is a set of places,
- *T* is a set of transition so that $P \cap T = \emptyset$,
- $F \subseteq (P \times T) \cup (T \times P)$ is the set of arcs,
- $W: F \times \mathbf{N}^+$ is a weighting function, and
- $M_0: P \rightarrow \mathbf{N}$ is the initial marking.

A state is a marquing $M : P \rightarrow \mathbf{N}$

Petri Nets – Example



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Advantages – Drawbacks

- Compact: the size of an equivalent automaton has an exponential number of states
- Same expressivness as automata
- Very efficient to model flow of resources
- Dedicated algorithms (unfolding)
- However, it is often required to use methods equivalent to automata
- R. Boël, A. Benveniste

Languages

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- Given an alphabet Σ , a language is a set of words: $\mathcal{L} \subseteq \Sigma^*$.
- A word s ∈ L represents a possible evolution of the system.
- The language is prefix-closed.
- A language is more expressiv than an automaton.
- ... but a language is actually generally represented by an automaton.

Temporal Aspects

Timed Automata [Alur, 1992]

- A set of <u>clocks</u> is associated with the system.
- A state of the system is modelled by a state of the automaton + an assignment in R⁺ of all the clocks.
- Transitions and states are <u>guarded</u> by conditions on the clocks.
- Clocks can be reset on transitions.
- A (non empty) amount of time slip by between two transitions.

Manipulation Timed Automata

- Basically identical to classical automata (but more complex)
- Notion of <u>clock regions</u>
- Difference Bound Matrices

Automata with Parameters

- Similar to timed automata
- A set of <u>variables</u> is associated with the system.
- A state of the system is modelled by a state of the automaton + an assignment of all the variables.
- Transitions (not states) are <u>guarded</u> by conditions on the variables.
- The value of the variables can be modified by transitions.

Manipulating these Automata

 Identical to classical automata (this is only a compact representation).



1 Modelling the System by Finite State Machines

2 Other Formalisms



Simplifying Hypotheses

- The model is an automaton.
- The transitions are labeled by a single event.
- Some events are observable: O ⊆ E; the number of unobserved transitions trigerred is not known.
- Some events are faulty: $F = F_1 \uplus \cdots \uplus F_f \subseteq E$.
- The observations are received in the order they are emitted.

Diagnosis



- Given the model
- Given a flow of observations
- What possible fault modes did occur ?

Sampath Diagnoser

Sampath et al. 1996

- Off-line compilation of the model
- A state of the Sampath diagnoser is a set of pairs (s, fm) where
 - s is a state of the system
 - $fm \subseteq \{F_1, \ldots, F_f\}$ is a fault mode
- The semantics of
 - $\{\langle s_1,\textit{fm}_1\rangle, \langle s_2,\textit{fm}_2\rangle, \langle s_3,\textit{fm}_3\rangle, \langle s_4,\textit{fm}_4\rangle, \langle s_5,\textit{fm}_5\rangle\} \text{ is that }$
 - the state after the last observation is s₁ and the set of faults that occurred is *fm*₁, or
 - the state after the last observation is s₂ and the set of faults that occurred is fm₂, or
 - etc.

Using a Diagnoser



Construction of the Diagnoser

- The initial state of the Sampath diagnoser is $\{\langle s_0, \emptyset \rangle\}$
- For each state $s = \{ \langle s_1, fm_1 \rangle, \dots, \langle s_k, fm_k \rangle \}$
 - For each observable event o
 - Add a transition between s and s' labeled by o where s' contains the set of pairs (s'_i, fm'_i) so that
 - there exists a path p label with unobservable events from a state s_i to a state s''
 - *fm*'_j = *fm*_i ⊕ *p* (the fault mode is the previous fault mode added with the faults in the path),
 - there exists a transition from s'' to s' labeled by o

Using the Diagnoser

Given the sequence of observation, simply follow the state in the diagnoser.

Example



Discussion

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Advantages

 Fast: the complexity of the diagnosis task is linear in the number of observations and does not depend on the size of the system

Drawbacks

- The worst case size of the diagnoser is 2^{|Q|×2^f}: for realistic real-world systems, this method cannot be applied
- The observation must be totally ordered, or the size of the diagnoser is even worst.

Improvements

- Specialised diagnosers (Y. Pencolé et al.)
- BDD (A. Schumann et al.)